

# Binary Root Protograph LDPC Codes for CSK Modulation to Increase the Data Rate and Reduce the TTD

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## BIOGRAPHIES

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## ABSTRACT

New generation of GNSS systems seeks to provide new features in order to create or to improve their current services. Between those possible features; the increase of the data rate is necessary in order to provide services such as authentication, precise positioning or reduce the Time-To-First-Fix (TTFF). On the other hand, the data availability in harsh environment suggest the need of error correcting technologies. Then, based on previous works over the Code-Shift Keying (CSK) modulation and in Root Protograph LDPC code to reduce the TTFF, in this paper, it is presented the optimization of Root Protograph LDPC codes for the CSK modulation in a Bit-Interleaved Coded Modulation context and the optimization of Root Protograph LDPC codes for the CSK modulation in Bit-Interleaved Coded Modulation Iterative Decoding context. Both optimization were base on the Protograph EXIT chart algorithm, providing promising results.

## I-INTRODUCTION

In the current state of the Global Navigation Satellite Systems (GNSS), the increase of the data rate is necessary in order to provide new features such as reduction of the Time-To-First-Fix (TTFF), authentication, integrity or precise positioning. Moreover, the data availability in hostile environments such as urban or jamming environments point out the need for using error correction mechanisms.

In previous works, the Code-Shift Keying (CSK) modulation has been chosen as an alternative to current Binary Phase-Shift Keying (BPSK) since it allows for an increase of the data rate and it enables non-coherent demodulation [5]. Additionally, modern channel coding techniques were specifically designed for the CSK modulation in order to design optimal codes which reduce the frame error probability. Indeed, in [13], an irregular binary Low Density Parity Check (LDPC) code of ratio 1/2 for a CSK modulation in a Bit Interleaved Coded Modulation (BICM) [3] context has been optimized. To compute the optimal irregular LDPC code distributions, an asymptotic analysis has been firstly done via EXtrinsic Information Transfer (EXIT) charts [16] in an Additive White Gaussian Noise (AWGN) propagation channel, to show that bit interleaved iterative decoding for a CSK modulated signal (consisting in adding a soft feedback between the LDPC decoder and the soft CSK demodulator) can significantly outperform non-iterative decoding. Based on this analysis, an asymptotic optimization is performed in order to design the LDPC code profiles [13], for a CSK-modulated signal, in an AWGN propagation channel and for iterative decoding. From these results, finite length parity-check matrices were generated thanks to the Progressive Edge Growth (PEG) algorithm [14].

Futhermore, in previous works [10] [9] the Root Codes [2] were proposed in the GNSS domain as coding alternative to reduce the TTFF. These codes are characterized by the Maximum Distance Separable (MDS) [11] property which allows to reduce the Time To Data (TTD) [11] [15] under good channel conditions. Moreover, these codes are full diversity under the Belief Propagation (BP) algorithm [2], which means that they have good error correction capabilities under harsh environments. Furthermore, the Root codes can be represented by a Protograph [18] representation [12] [4]. A Protograph can be represented using a Tanner graph  $G = (N, M, E)$  for which parallel edges are permitted. An LDPC code is obtained from this Protograph by "lifting", ie. using a graph expansion based on circulant matrices [18]. The resulting structured codes are characterized by their excellent error correction capabilities and their ability to enable fast encoding and efficient decoding.

Considering the precedent in this article, we propose the two following schemes to increase the data rate and reduce the TTD :

- Bit-Interleaved Coded Modulation (BICM): A Protograph Root binary LDPC code of rate 1/2 for non-iterative decoding. In order to compute an optimal Root Protograph binary LDPC code distribution for the BICM scheme, an approach of the the Protograph EXIT (PEXIT) chart algorithm proposed in [8] is used to minimizing the demodulation threshold.
- Bit-Interleaved Coded Modulation Iterative Decoding (BICM-ID): Based on bit interleaved iterative decoding between the LDPC decoder and the soft in put soft output CSK demodulator, we propose a Protograph Root binary LDPC code of rate 1/2. In order to compute an optimal Root Protograph binary LDPC code distribution for the BICM-ID scheme, again we used an approach of the Protograph EXIT (PEXIT) chart algorithm, where it is included the EXIT chart information from the soft input soft output CSK demodulation in an AWGN propagation channel and under the iterative decoding assumption.

This paper is divided as follows: In section II, the fundamental of the CSK modulation as well as the log-likelihood ratio (LLR) expression derivation are presented. In section III, the Root Protograph LDPC codes are presented.

In section IV, we present the optimization method based on the PEXIT Charts for a CSK modulated signal in an AWGN channel for the BICM scheme and in section V, we present the optimization method based on the PEXIT Charts for a CSK modulated signal in an AWGN channel for the BICM-ID scheme. Results are presented in section VI. Conclusions are finally drawn in section VII.

## II-CSK SYSTEM MODEL AND LLR EXPRESSION DERIVATION

The code shift keying (CSK) modulation [19] is an  $M$ -ary orthogonal modulation which was first proposed as a GNSS signal candidate in [5]. Each symbol  $x_l$ , corresponds with a different circular shift of a single unique PRN sequence  $c$ . Let  $S_L = l, 1 \leq l \leq 2^k = M$  be the set of data symbols, with  $k$  the number of bits to be sent, then the PRN sequence  $c_l$  associated to the symbol  $x_l, l \in S_L$ , satisfies the following rule:

$$c_l(i) = c(\text{mod}(i - m_l, N)), \forall l \in [1, 2^k], \forall i \in [1, N] \quad (1)$$

where  $m_l$  is the integer number corresponding to the shift of the  $l$ th symbol,  $N$  is the number of chips in the PRN sequence and  $\text{mod}(x, y)$  is the modulus operation.

As an example, in figure 1, it is illustrated the PRN sequences associated to the 4-ary CSK modulation with  $N = 10230$  chips.

Symbol 1 00	$\tau_1$	$\tau_2$	$\tau_3$	$\tau_4$	$\tau_5$	...	...	...	...	...	...	$\tau_{10228}$	$\tau_{10229}$	$\tau_{10230}$
Symbol 2 01	$\tau_{2558}$	$\tau_{2559}$	$\tau_{2600}$	...	...	$\tau_{10230}$	$\tau_1$	$\tau_2$	...	...	...	$\tau_{2555}$	$\tau_{2556}$	$\tau_{2557}$
Symbol 3 10	$\tau_{5116}$	$\tau_{5117}$	$\tau_{5118}$	...	...	$\tau_{10230}$	$\tau_1$	$\tau_2$	...	...	...	$\tau_{5113}$	$\tau_{5114}$	$\tau_{5115}$
Symbol 4 11	$\tau_{7673}$	$\tau_{7674}$	$\tau_{7675}$	...	...	$\tau_{10230}$	$\tau_1$	$\tau_2$	...	...	...	$\tau_{7670}$	$\tau_{7671}$	$\tau_{7672}$

Figure 1: CSK Symbol Waveform Example

At the transmitter, the bits are encoded by the Root Protograph code to generate the codeword. Then, the codeword bits are grouped into a vector of  $k$  bits, generating a CSK symbol  $x_l$ . After that, the  $M$ -ary CSK associates each symbol  $x_l$  to an appropriated PRN sequence  $c_l$  by right shifting the fundamental PRN sequence  $c$ .

### Log-Likelihood Ratio Computation

Now, let's denote  $X = c_l$  the transmitted CSK PRN sequence associated to the vector sequence  $[b_1, b_2, \dots, b_k]$  and the CSK symbol  $x_l$ , and  $Y = y_l$  the received sequence corresponding to  $X$ . Assuming AWGN channel:

$$y_l = c_l + n_l \quad (2)$$

where  $n_l \sim \mathcal{N}(0, \sigma^2)$  are the centered *i.i.d.* Gaussian noise samples with variance  $\sigma^2 = N_0/2$ .

Then, considering perfect synchronization, the a posteriori probability (APP) of the  $q$ th bit of the emitted CSK PRN sequence  $X$  can be represented by APP log likelihood ratio (LLR) expression of the bit:

$$LLR_{APP_q} = \log \left( \frac{P(b_q = 1|Y)}{P(b_q = 0|Y)} \right) \quad (3)$$

where  $P(b_q = 1|Y)$  and  $P(b_q = 0|Y)$  represent the probability that  $b_q = 1$  and  $b_q = 0$ , respectively, considering the received sequence  $Y$ .

Considering the Bayer's rule, equation (3) yields to:

$$LLR_{APP_q} = \log \left( \frac{P(b_q = 1|Y)}{P(b_q = 0|Y)} \right) = \log \left( \frac{P(Y|b_q = 1)P(Y)}{P(Y|b_q = 0)P(Y)} \right) = \log \left( \frac{P(Y|b_q = 1)}{P(Y|b_q = 0)} \right) \quad (4)$$

Let's now define  $x_j, 1 \leq j \leq 2^{M-1}$  as a transmitted symbol, such that  $b_q = 1$ , and  $x_t, 1 \leq t \leq 2^{M-1}$  as a transmitted symbol, such that  $b_q = 0$ , then:

$$P(Y|b_q = 1) = \sum_{\forall j} P(Y|x_j)P(x_j) \quad (5)$$

$$P(Y|b_q = 0) = \sum_{\forall t} P(Y|x_t)P(x_t) \quad (6)$$

Now, considering equation (2),

$$P(Y|x_j) = \prod_{i=1}^N \frac{1}{\sqrt{2\pi\sigma^2}} e^{-\frac{(y_i - c_{i,x_j})^2}{2\sigma^2}} = \frac{1}{(2\pi\sigma^2)^{\frac{N}{2}}} e^{-\frac{1}{2\sigma^2} \sum_{i=1}^N (y_i^2 + c_{i,x_j}^2) + \frac{1}{\sigma^2} \sum_{i=1}^N y_i c_{i,x_j}} \quad (7)$$

$$P(Y|x_t) = \prod_{i=1}^N \frac{1}{\sqrt{2\pi\sigma^2}} e^{-\frac{(y_i - c_{i,x_t})^2}{2\sigma^2}} = \frac{1}{(2\pi\sigma^2)^{\frac{N}{2}}} e^{-\frac{1}{2\sigma^2} \sum_{i=1}^N (y_i^2 + c_{i,x_t}^2) + \frac{1}{\sigma^2} \sum_{i=1}^N y_i c_{i,x_t}} \quad (8)$$

where  $c_{i,x_j}$  corresponds with the  $i$ th chip of the PRN sequence associated to the symbol  $x_j$  and  $c_{i,x_t}$  correspond with the  $i$ th chip of the PRN sequence associated to the symbol  $x_t$ . Remark that  $c_{i,x_j} \in (1, -1)$  and  $c_{i,x_t} \in (1, -1)$ , then  $c_{i,x_j}^2 = 1$  and  $c_{i,x_t}^2 = 1$ , yielding equation (4) to:

$$LLR_{APP_q} = \log \left( \frac{\sum_{\forall j} e^{\frac{1}{\sigma^2} \sum_{i=1}^N y_i c_{i,x_j}} P(x_j)}{\sum_{\forall t} e^{\frac{1}{\sigma^2} \sum_{i=1}^N y_i c_{i,x_t}} P(x_t)} \right) \quad (9)$$

Considering that the  $q$ th bit of the symbol  $x_j$  is always equal to 1 and the  $q$ th bit of the symbol  $x_t$  is always equal to 0, then equation (9) yields to:

$$\begin{aligned} LLR_{APP_q} &= \log \left( \frac{\sum_{\forall j} \left( e^{\frac{1}{\sigma^2} \sum_{i=1}^N y_i c_{i,x_j}} P(b_q = 1) \prod_{z \neq q} P(b_{j,z}) \right)}{\sum_{\forall t} \left( e^{\frac{1}{\sigma^2} \sum_{i=1}^N y_i c_{i,x_t}} P(b_q = 0) \prod_{z \neq q} P(b_{t,z}) \right)} \right) \\ &= \log \left( \frac{P(b_q = 1) \sum_{\forall j} \left( e^{\frac{1}{\sigma^2} \sum_{i=1}^N y_i c_{i,x_j}} \prod_{z \neq q} P(b_{j,z}) \right)}{P(b_q = 0) \sum_{\forall t} \left( e^{\frac{1}{\sigma^2} \sum_{i=1}^N y_i c_{i,x_t}} \prod_{z \neq q} P(b_{t,z}) \right)} \right) \end{aligned} \quad (10)$$

where  $b_{j,z}$  is the  $z$ th bit of the transmitted symbol  $x_j$  and  $b_{t,z}$  is the  $z$ th bit of the transmitted symbol  $x_t$ .

Applying the logarithm properties, equation (10) yields to:

$$LLR_{APP_q} = \log \left( \frac{\sum_{\forall j} \left( e^{\frac{1}{\sigma^2} \sum_{i=1}^N y_i c_{i,x_j}} \prod_{z \neq q} P(x_{j,z}) \right)}{\sum_{\forall t} \left( e^{\frac{1}{\sigma^2} \sum_{i=1}^N y_i c_{i,x_t}} \prod_{z \neq q} P(x_{t,z}) \right)} \right) + \log \left( \frac{P(b_q = 1)}{P(b_q = 0)} \right) \quad (11)$$

Remark that the term  $\sum_{i=1}^N y_i c_{i,x_j}$  correspond with the correlation operation between the emitted and the received PRN sequences. Furthermore, from equation (11),  $LLR_{APP_q}$  can be divided in two different LLRs:

$$LLR_{APP_q} = LLR_{e,q} + LLR_{a,q} \quad (12)$$

- The extrinsic LLR  $LLR_{e,q}$ , which represents the information provided by the demodulation process.
- The a-priori LLR  $LLR_{a,q}$ , which represents the a priori information.

$$LLR_{a,q} = \log \left( \frac{P(b_q = 1)}{P(b_q = 0)} \right) \quad (13)$$

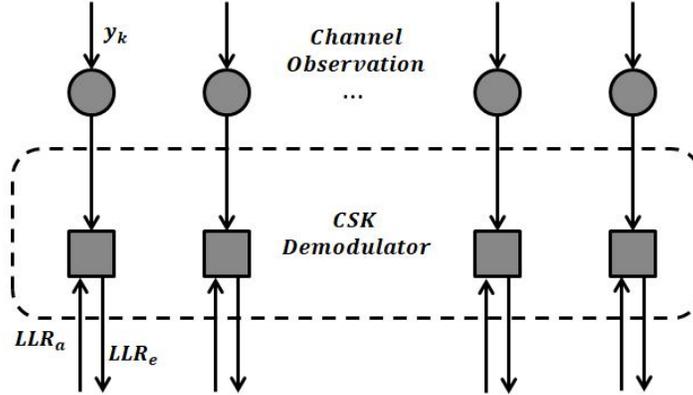


Figure 2: CSK Demodulator

In figure 2, it is illustrated the CSK demodulator. Remark that  $LLR_e$  is sent to the Root Protograph LDPC decoder and  $LLR_a$  is provided as the extrinsic information of the Root Protograph LDPC decoder.

Considering the precedent:

1. When the CSK demodulator is only fed by the channel observation and no a priori information is provided by the Root Protograph LDPC decoder, the CSK demodulator considers equiprobable bits and  $LLR_a = 0$ . This scheme is denoted **BICM**.
2. When the CSK demodulator is fed by the channel observation and the  $LLR_a$  provided by the Root Protograph LDPC decoder, the CSK demodulator considers equiprobable bits only in the first iteration. This scheme is denoted **BICM-ID**.

### III-ROOT PROTOGRAPH LDPC CODES

We now investigate on Root LDPC codes. These codes belong to a family of codes having both MDS and full diversity properties under iterative BP decoding algorithm and they have been initially introduced for the block fading channel [2].

The non-ergodic block-fading channel [2] is a simplified channel model that characterizes slowly-varying fading channels. It can be viewed as an extension of the well-known block-erasure channel which considers that some parts of the message are completely erased due to a deep fade of the channel or, because of the lack of received data. Under this context, a transmitted codeword can be viewed as finite number  $n_c$  of independent channel realizations.

We consider a block-fading channel with  $n_c$  fading blocks, whose discrete-time channel output at time  $i$  is given by:

$$y_i = h_i x_i + z_i, i = 1, \dots, N_f \tag{14}$$

where  $N_f$  denotes the frame length,  $x_i \in \{-1, +1\}$  is the  $i$ -th binary phase shift keying (BPSK) modulated symbol,  $z_i \sim \mathcal{N}(0, \sigma^2)$  are the centered *i.i.d.* Gaussian noise samples with variance  $\sigma^2 = N_0/2$ , and  $h_i$  is a real fading coefficient that belongs to the set  $\mathbb{N} = \{\alpha_1, \alpha_2, \dots, \alpha_{n_c}\}$ . Figure 3 illustrates a codeword under the block fading channel scenario.

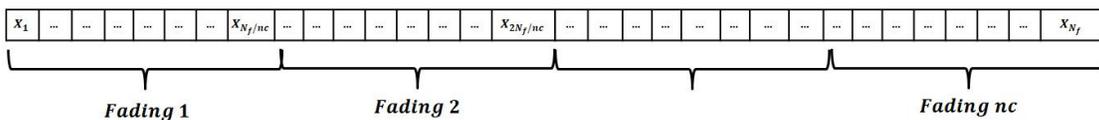


Figure 3: Message Structure

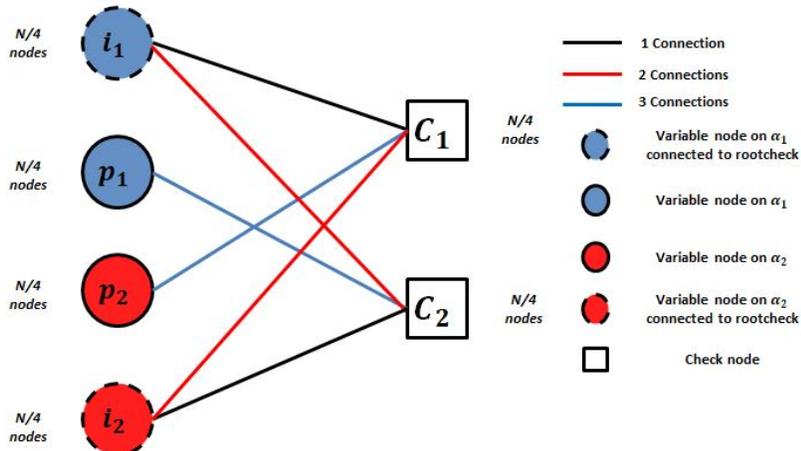


Figure 4: Tanner Graph for a Regular (3,6) Root LDPC Code of Rate 1/2

The design of the Root LDPC codes has roots in the limiting case where the fading coefficient can belong to  $\mathbb{N} \in \{0, 1\}$ , which corresponds to the well-known block erasure channel [6]. Indeed, as it was shown in [2], the usual single parity check nodes involved in LDPC codes is not sufficient to tolerate more than one erasure bit. Therefore, a new check node structure, referred to as rootcheck node, is introduced, enabling more than one erasure bit under the BP decoding algorithm.

Considering the precedent, the construction of the regular Root LDPC code is presented for a block fading channel  $nc = 2$ .

**Definition 1.** [2] Let  $x_1$  be a binary element transmitted on fading  $\alpha_1$ . A rootcheck for  $x_1$  is a checknode  $\Phi(x_1, x_2, \dots, x_\delta)$  where all bits  $x_2, \dots, x_\delta$  are transmitted on fading  $\alpha_2$ .

Using Definition 1, the design of a length- $N$  rate-1/2 systematic regular LDPC code that has to operate on a two-blocks fading channel can be summarized as follows. Two classes of bits are first defined, i.e. systematic information bits and redundant parity bits. The  $N/2$  systematic information bits are split into two classes:  $N/4$  bits (noted  $i_1$ ), which are transmitted on the block with fading  $\alpha_1$  and  $N/4$  bits (noted  $i_2$ ), which are transmitted on the block with fading  $\alpha_2$ . Parity bits are also partitioned into two sets (noted  $p_1$  and  $p_2$  respectively) and sent to the channel following the same assumptions as for the information bits. This mapping of the information and redundant/parity bits is represented in Figure 4 using the bipartite Tanner protograph representation that also shows how the different information and parity bits are connected to rootchecks.

The corresponding block structure of the associated parity check matrix  $H$  is directly derived from its Tanner protograph and is given in equation (15) by

$$H_\beta = \begin{bmatrix} I & 0 & H_{i_2} & H_{p_2} \\ H_{i_1} & H_{p_1} & I & 0 \end{bmatrix}, \quad (15)$$

where  $I$  and  $0$  are  $N/4 \times N/4$  identity and all-zero matrices respectively.  $H_{i_k}$  and  $H_{p_k}$ ,  $k \in (1, 2)$ , are sparse regular matrices of Hamming weight 2 and 3 per row and per column respectively. Examining equation (15), under the block-erasure channel scenario, we observe that the only outage event occurs when  $\alpha_1 = \alpha_2 = 0$  (both blocks erased). Indeed, when  $\alpha_1 = 0$  and  $\alpha_2 = 1$ , it is straightforward to see that information bits  $i_1$  are determined using rootchecks  $c_1$ . Similarly, when  $\alpha_1 = 1$  and  $\alpha_2 = 0$ , information bits  $i_2$  are determined using rootchecks  $c_2$ . Considering the precedent let  $\epsilon$  be the probability that  $\alpha_i, i = 1, 2$ , be equal to zero. Then the word error probability of the Root LDPC code is  $\epsilon^2$ , which precisely the outage probability of the block erasure channel [6]. Therefore the Root LDPC code are outage achieving in the block erasure channel and as a consequence full diversity.

Remark that the Root LDPC codes are outage achieving in the block erasure channel but that it not a sufficient condition to have the full diversity property in noisy channels. Therefore, in [2], it is presented the behavior of the Root LDPC codes over general Rayleigh block fading AWGN channel, providing that those codes are also full diversity over this channel.

From Definition 1, it is trivial that the data structure of a regular Root LDPC (3,6) code must be divided into two different blocks, each one corresponding to  $\alpha_1$  or  $\alpha_2$ . Once one of the blocks is received, the decoding process starts by executing the BP algorithm. In case of retrieving a correct CRC the CED is retrieved, otherwise another block must be received.

### Root as Protograph Structure

Considering the parity check matrix  $H$  in equation (15), Let us now introduce the so-called base matrix  $H_B$  associated with the protograph of the regular Root LDPC code given by equation (15). The base matrix  $H_B$  is given by

$$H_B = \begin{bmatrix} 1 & 0 & 2 & 3 \\ 2 & 3 & 1 & 0 \end{bmatrix}. \quad (16)$$

In this representation, the coefficient  $H_B(i, j)$  represents the number of connections/edges between variable nodes of type  $i$  with check nodes of type  $j$ . Thus, for the regular Root LDPC code, we have 4 types of variable nodes noted  $(i_1, p_1, i_2, p_2)$  and two types of check nodes noted  $(c_1, c_2)$ . Thus, for example, the variable nodes of type  $i_1$  are connected to one check node of type  $c_1$  and two check nodes of type  $c_2$ .

Remark that a protograph is a Tanner graph  $G$  for which parallel edges are permitted. In order to generate a LDPC code from a protograph, a *copy and permute* operation also called lifting is used to interleave multiple copies of the original protograph [18]. LDPC codes generated from protographs can enhance the error correcting performance compared to Regular LDPC codes, since good irregular LDPC codes can be designed.

The protograph LDPC codes, that are optimized in sections IV and V, are irregular structures. To do so, we adopt the following general protograph representation for a Root LDPC code of rate  $R = 1/2$ :

$$H_B = \begin{bmatrix} 1 & 0 & * & * \\ * & * & 0 & 1 \end{bmatrix} \quad (17)$$

where  $*$  represents connection weights  $\in \mathbb{N}$  to be optimized. In [4], some optimized structure have been presented considering the Protograph structure in equation (17), however small gains in the demodulation threshold with respect to the regular Root LDPC codes has been observed. To enhance the demodulation threshold gains, [4] rather considered the following lifted protograph representation :

$$H_{\beta_1} = \begin{bmatrix} 1 & 0 & 0 & 0 & * & * & * & * \\ 0 & 1 & 0 & 0 & * & * & * & * \\ * & * & * & * & 1 & 0 & 0 & 0 \\ * & * & * & * & 0 & 1 & 0 & 0 \end{bmatrix} \quad (18)$$

This structure also presents the Root LPDC connections and it provides more number of degree of freedom in order to optimize the demodulation threshold.

### Root Protograph LDPC Decoding Scheme

As it was already presented in [12], the Root Protograph structure must be divided into two different blocks, each one corresponding to  $\alpha_1$  or  $\alpha_2$ . Once one of the blocks is received, the decoding process starts by executing the BP algorithm under the **BICM** scheme or by executing the iterative decoding between the CSK demodulator and the BP algorithm under the **BICM-ID** scheme. In case of retrieving a correct CRC the CED is retrieved, otherwise another block must be received. The decoding scheme is described in Figure 5.

In the following sections, we provide the methods to optimized the Root Protograph structure with  $n_c = 2$ , considering that the CSK modulated signal in a BICM context and a CSK modulated signal in a BICM-ID context.

## IV OPTIMIZATION OF THE PROTOGRAPH LDPC CODES FOR A CSK MODULATION SIGNAL IN A BICM CONTEXT

Let's consider the definition of the Protograph graph  $G = (N, M, E)$  in [18] with  $N$  the number of variable nodes,  $M$  the number of check nodes and  $E$  the set of edges, we define the variable node  $v_j, j = 1, \dots, N$ , the check node  $c_i, i = 1, \dots, M$  and the edges  $b_{i,j}$ .

Considering the precedent, we present the following mutual information definitions:

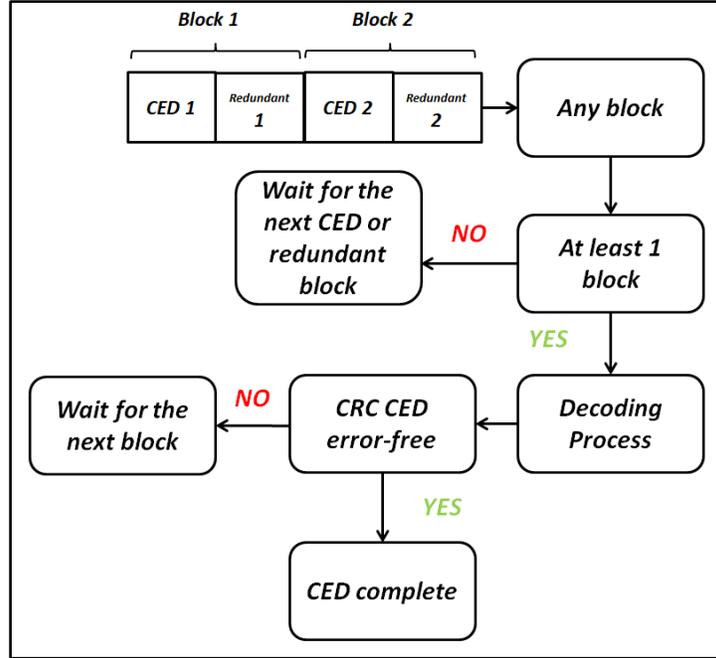


Figure 5: Root-LDPC Decoding Scheme

- $I_{Av}(i, j)$  denotes the a-priori mutual information between the input LLR of  $v_j$  on each of the  $b_{i,j}$  edges and the corresponding codeword bit  $v_j$ .
- $I_{Ac}(i, j)$  denotes the a-priori mutual information between the input LLR of  $c_i$  on each of the  $b_{i,j}$  edges and the corresponding coded bit  $v_j$ .
- $I_{Ev}(i, j)$  denotes the extrinsic mutual information between the sent LLR by  $v_j$  to  $c_i$  and the corresponding codeword bit  $v_j$ .
- $I_{Ec}(i, j)$  denotes the extrinsic mutual information between the sent LLR by  $c_i$  to  $v_j$  and the corresponding codeword bit  $v_j$ .
- $I_{APP}(j)$  denotes the a-posteriori mutual information between the a-posteriori LLR of and the corresponding codeword bit  $v_j$ .

Now, considering the CSK demodulator in figure 2, we can compute the mutual information at the input of the Root Protograph LDPC decoder. In figure 6 it is illustrated the CSK demodulator and the Protograph LDPC decoder considering a BICM scheme.

Remark that under AWGN channel, we denote  $I_{Ch}$  as the channel mutual information at the input of the CSK demodulator. Considering that the CSK demodulator is not fed by the a-priori mutual information provided by the Root Protograph decoder, the extrinsic mutual information provided by the CSK demodulator  $I_E$  is constant for each of the Protograph variable nodes.

Considering the precedent, we can use the Protograph Exit Chart algorithm over the AWGN channel in order to optimize the Protograph structure.

Applying the precedent algorithm, we have obtained the following optimized Protograph:

$$H_{\beta_1} = \begin{bmatrix} 1 & 0 & 0 & 0 & 2 & 1 & 3 & 0 \\ 0 & 1 & 0 & 0 & 2 & 0 & 3 & 1 \\ 1 & 3 & 0 & 2 & 1 & 0 & 0 & 0 \\ 0 & 3 & 2 & 1 & 0 & 1 & 0 & 0 \end{bmatrix} \quad (19)$$

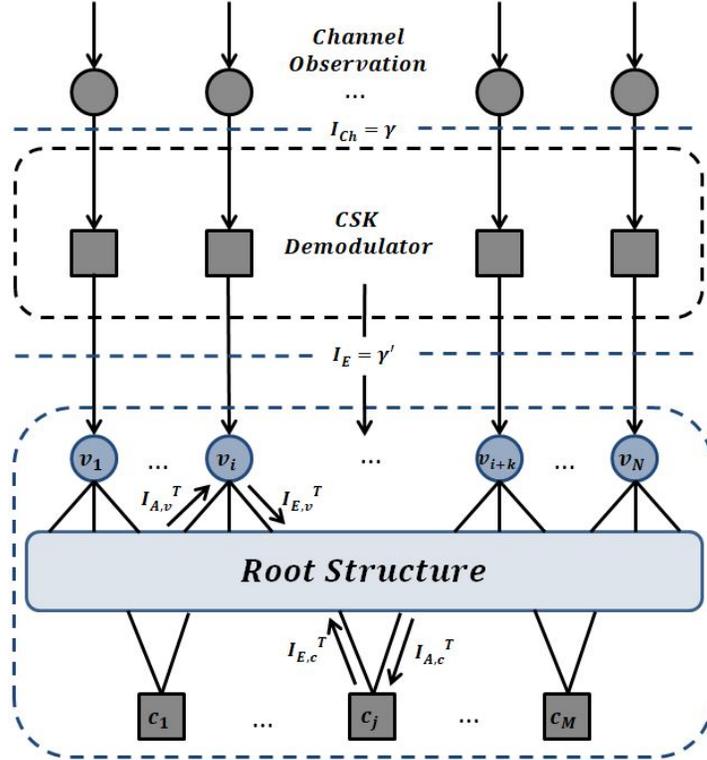


Figure 6: CSK Demodulator and Protograph LDPC decoder considering a BICM scheme

Remark from the precedent that since this method does not turbo iterate with the CSK demodulator, the Optimized Protograph structure is independent from the CSK modulation order.

## V OPTIMIZATION OF THE PROTOGRAPH LDPC CODES FOR A CSK MODULATION SIGNAL IN A BICM-ID CONTEXT

Considering the mutual information definitions for a Protograph structure in section IV and the CSK demodulator in figure 2. In figure 7 it is illustrated the CSK demodulator and the Root Protograph LDPC decoder considering a BICM-ID scheme.

Remark that under AWGN channel, we denote  $I_{Ch}$  as the channel mutual information at the input of the CSK demodulator. Considering that the CSK demodulator is fed by the channel observation and the a-priori mutual information provided by the Root Protograph decoder  $I_{A\_CSK}(q)$ , the extrinsic mutual information provided by the CSK demodulator  $I_{E\_CSK}(q)$  changes in each iteration and varies from one Protograph variable node to another.

### EXIT Charts for CSK modulation in AWGN Channel

In this section, we present an asymptotic analysis via EXtrinsic Information Transfer (EXIT) charts [16] in AWGN channel, to show that bit interleaved iterative decoding for a CSK modulated signal (consisting in adding a soft feedback between the LDPC decoder and the soft CSK demodulator) can significantly outperform non-iterative decoding.

The EXIT Chart is a graphical tool which represents the extrinsic mutual information  $I_e$  between the sent bits and the extrinsic LLRs at the output of a soft input soft output block, as a function a-priori mutual information  $I_a$  between the sent bits and the a-priori LLRs at the input of a soft input soft output block

Considering the results in section II, let's denote  $I_{a,q}$  as the mutual information between the  $q$ th bit  $b_q$  of the emitted CSK PRN sequence and the a-priori message  $LLR_{a,q}$ . Considering a binary input memoryless channel,  $I_{a,q}$

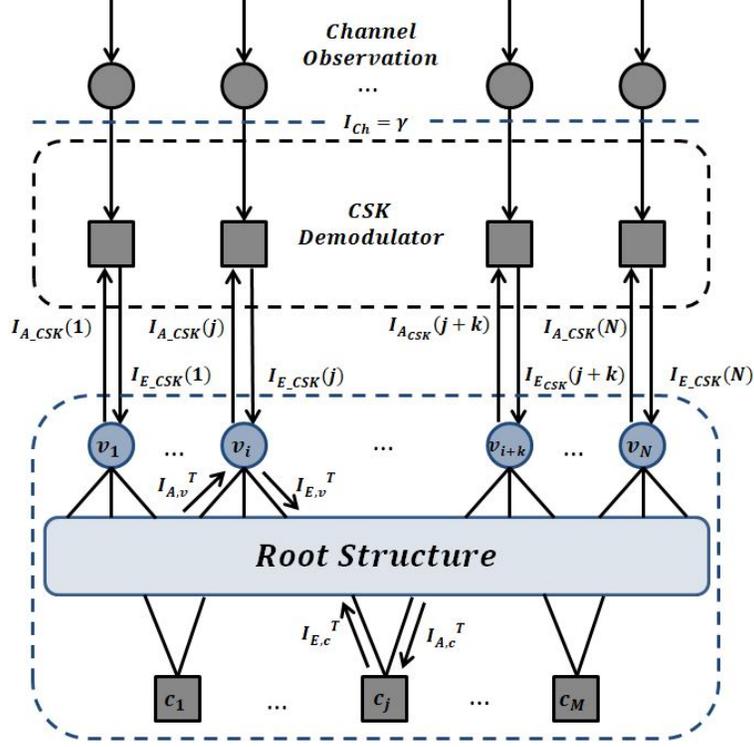


Figure 7: CSK Demodulator and Protograph LDPC decoder considering a BICM-Id scheme

can be generally defined as [14]:

$$I_{a,q} = \frac{1}{2} \sum_{b_q \pm 1} \int_{-\infty}^{+\infty} P(LLR_{a,q}|b_q) \log_2 \left( \frac{2P(LLR_{a,q}|b_q)}{P(LLR_{a,q}|b_q = +1) + P(LLR_{a,q}|b_q = -1)} \right) dLLR_{a,q} \quad (20)$$

Equation (20) can be simplified by:

$$I_{a,q} = 1 - \int_{-\infty}^{+\infty} \log_2 (1 + e^{-LLR_{a,q}}) P(LLR_{a,q}|b_q = +1) dLLR_{a,q} \quad (21)$$

if  $LLR_{a,q}|b_q$  can be generated assuming the consistent Gaussian approximation [14]:

- $P(LLR_{a,q})$  follow a Gaussian distribution with  $\sigma_a$  as its standard deviation and  $\mu_a$  as its means.
- $P(LLR_{a,q})$  is exponential consistent [14], then  $\sigma_a^2 = 2\mu_a$

Considering the precedent:

$$I_{a,q} = 1 - \int_{-\infty}^{+\infty} \log_2 (1 + e^{-LLR_{a,q}}) \frac{1}{2\pi\sigma_a^2} e^{-\frac{(LLR_{a,q} - \frac{\sigma_a^2}{2})^2}{2\sigma_a^2}} dLLR_{a,q} = J(\sqrt{\sigma_a^2}). \quad (22)$$

where  $J(\sigma)$  represents the input-output mutual information of the channel [8], then,

$$\sigma_a^2 = J^{-1}(I_{a,q}) \quad (23)$$

and consequently:

$$LLR_{a,q}|b_q = \pm 1 \sim \mathcal{N}\left(\pm \frac{\sigma_a^2}{2}, \sigma_a^2\right) \quad (24)$$

In order to compute  $J(\sigma)$  and the inverse  $J(\cdot)^{-1}$ , polynomial approximation were presented in [17].

Once the a-priori  $LLR_{a,q}|b_q$  are precomputed, the CSK signal under AWGN channel is simulated to compute the CSK demodulator output  $LLR_{APP,q}$  as in equation 11.

Then  $LLR_{e,q}$  are deduced from the  $LLR_{APP,q}$  values through equation 12.

Finally, the extrinsic mutual information  $I_{e,q}$  can be computed as:

$$I_{e,q} = \frac{1}{2} \sum_{b_q \pm 1} \int_{-\infty}^{+\infty} P(LLR_{e,q}|b_q) \log_2 \left( \frac{2P(LLR_{e,q}|b_q)}{P(LLR_{e,q}|b_q = +1) + P(LLR_{e,q}|b_q = -1)} \right) dLLR_{e,q} \quad (25)$$

The above expression can be well evaluated though a Monte-Carlo simulation estimation using histogram [13].

Considering the CSK demodulator, in figure 7  $I_{a,q}$  and  $I_{e,q}$  are denoted as  $I_{A\_CSK}(q)$  and  $I_{E\_CSK}(q)$ .

In figure 8, it is illustrated  $I_{A\_CSK}(q)$  and  $I_{E\_CSK}(q)$  for different modulation order once one  $Es/N_0$  is set. Moreover, in figure 9, it is illustrated  $I_{A\_CSK}(q)$  and  $I_{E\_CSK}(q)$  for different  $Es/N_0$ , given a modulation order  $M = 6$ .

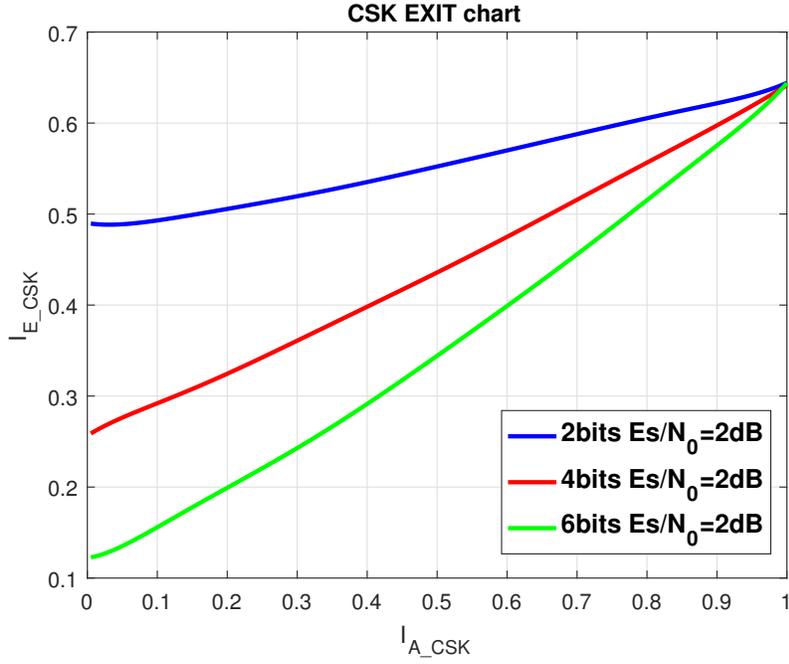


Figure 8: CSK EXIT charts for different CSK modulation order/  $Es/N_0 = 2dB$

Considering the precedent, given a the set value  $I_{Ch}$ , we can compute the extrinsic mutual information  $I_{e,q} \in [0, 1]$  given the a-priori mutual information value  $I_{a,q} \in [0, 1]$ .

Then, we can apply a modified version of the Protograph EXIT chart algorithm which considers the iterative decoding between the CSK demodulator and the LPCD decoder. In this paper, we have computed the optimal Protograph structures considering different CSK modulation orders ( $M = 2$ ,  $M = 4$  and  $M = 6$ ). The structures are the following:

- 2ary CSK modulation

$$H_{M=2} = \begin{bmatrix} 1 & 0 & 0 & 0 & 3 & 1 & 2 & 0 \\ 0 & 1 & 0 & 0 & 3 & 0 & 1 & 1 \\ 1 & 0 & 0 & 3 & 1 & 0 & 0 & 0 \\ 0 & 3 & 2 & 1 & 0 & 1 & 0 & 0 \end{bmatrix} \quad (26)$$

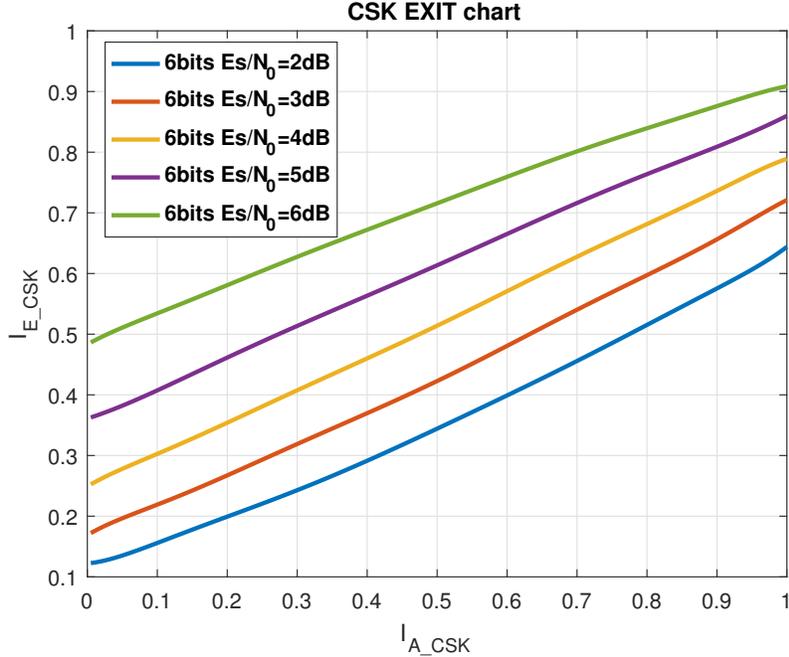


Figure 9: CSK EXIT charts for different  $E_s/N_0$  / CSK modulation order  $M = 6$

- 4ary CSK modulation

$$H_{M=4} = \begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 1 & 2 & 1 \\ 0 & 1 & 0 & 0 & 1 & 0 & 2 & 0 \\ 1 & 3 & 1 & 2 & 1 & 0 & 0 & 0 \\ 0 & 1 & 3 & 0 & 0 & 1 & 0 & 0 \end{bmatrix} \quad (27)$$

- 6ary CSK modulation

$$H_{M=6} = \begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 1 & 2 & 0 \\ 0 & 1 & 0 & 0 & 1 & 0 & 1 & 1 \\ 1 & 3 & 2 & 3 & 1 & 0 & 0 & 0 \\ 0 & 1 & 2 & 0 & 0 & 1 & 0 & 0 \end{bmatrix} \quad (28)$$

## RESULTS

For both schemes, finite length Quasi-Cyclic (QC) parity-check matrices [7] have been generated. Results related to the BICM scheme are illustrated in figures 10, 11 and 12. Figure 10 illustrates the error correcting performance of the LDPC code constructed using the protograph (19) for CSK modulation orders  $M = 2$ ,  $M = 4$  and  $M = 6$ . This figure also illustrates the error correcting performance of the GPS L1C subframe 2 LDPC code for CSK modulation orders  $M = 2$ ,  $M = 4$  and  $M = 6$ . We can remark that for order  $M = 2$ , the protograph code performs as the GPS code. However, for higher orders of modulation, we can notice that the error correcting capabilities of the proposed Protograph code are better than those of the GPS L1C subframe 2 code.

In [10], the fact that root codes can reduce the TTD was shown via Cumulative Distribution Function (CDF) of the TTD. This improvement has been achieved because the initially proposed coding scheme took into account the structure of the message. In this article, we present a new method to show that root codes can reduce the TTD without considering the message structure. The idea is to compute the error correcting capability of each code, when a given percentage of the message is retrieved and considering that the first acquired symbol can be in different parts of the message. For instance, figures 11 and 12 provide the error correction capabilities of the GPS L1C subframe

LDPC code [1] and the proposed Root Protograph (19) code for a CSK modulation of order  $M = 2$  and different  $E_b/N_0$ , when  $x_i = 1$ ,  $x_i = N/4$ ,  $x_i = N/2$  and  $x_i = 3N/2$ . Note that  $x_i$  is the first acquired symbol and  $N$  is the size of the codeword. Considering the FER for a  $E_b/N_0 = 3.4dB$ , the Root Protograph code provides better error correcting capabilities comparing to the GPS L1C subframe 2 code, when  $x_i = 1$ ,  $x_i = N/4$  and  $x_i = N/2$ . When consider the FER for a  $E_b/N_0 = 10dB$  (High SNR), the Root Protograph code provides better error correcting capabilities comparing to the GPS L1C subframe 2 code; independently of  $x_i$ . We remark under this case that GPS L1C subframe 2 code finds hard to converge when  $x_i = N/2$ .

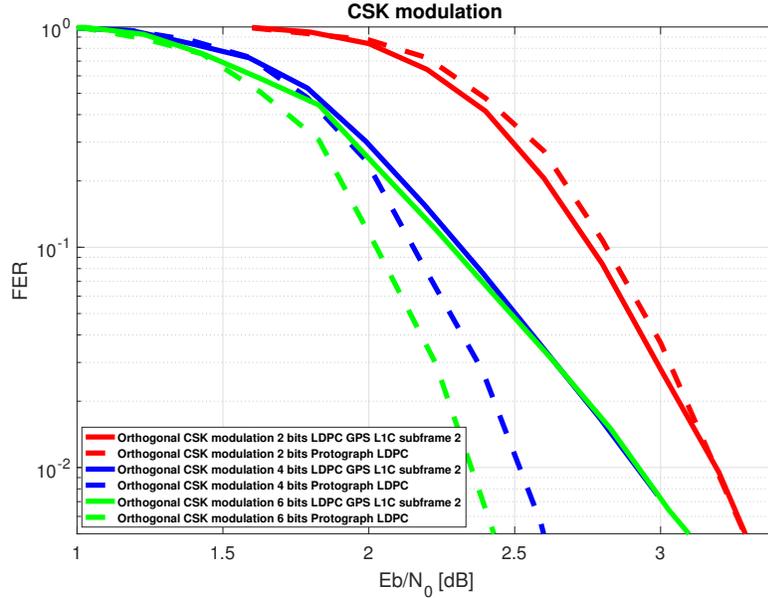


Figure 10: FER: GPS L1C subframe 2 code vs Protograph code under BICM scheme

In figures 13, 14, 15, 16, 17 and 18, we present the results of the error correction capabilities under BICM-ID scheme for CSK modulation orders  $M = 2$ ,  $M = 4$  and  $M = 6$ .

In figure 14 and 13 we provide the result of Frame Error Rate (FER) and Bit Error Rate (BER) for a the Protograph Root code optimized for a  $M = 2$  CSK modulation. We compare the previous code with a  $M = 2$  CSK modulation encoded with the GPS L1C subframe 2 LDPC code. Simulation results show an improvement of 0.2 dB for a FER of  $10^{-2}$  and 0.3 dB for a BER of  $10^{-3}$ . Moreover, we remark that the BICM-ID scheme provides an improvement around 0.7 dB with respect to the BICM scheme for an FER  $10^{-2}$  and an improvement around 0.6 dB for a BER of  $10^{-3}$ .

In figure 16 and 15 we provide the result of Frame Error Rate (FER) and Bit Error Rate (BER) for a the Protograph Root code optimized for a  $M = 4$  CSK modulation. We compare the previous code with a  $M = 4$  CSK modulation encoded with the GPS L1C subframe 2 LDPC code. Simulation results show an improvement of 0.4 dB for a FER of  $10^{-2}$  and 0.4 dB for a BER of  $10^{-3}$ . Moreover, we remark that the BICM-ID scheme provides an improvement around 1.8 dB with respect to the BICM scheme for an FER  $10^{-2}$  and an improvement around 1.2 dB for a BER of  $10^{-3}$ .

In figure 18 and 17 we provide the result of Frame Error Rate (FER) and Bit Error Rate (BER) for a the Protograph Root code optimized for a  $M = 6$  CSK modulation. We compare the previous code with a  $M = 6$  CSK modulation encoded with the GPS L1C subframe 2 LDPC code. Simulation results show an improvement of 0.5 dB for a FER of  $10^{-2}$  and 0.6 dB for a BER of  $10^{-3}$ . Moreover, we remark that the BICM-ID scheme provides an improvement around 2 dB with respect to the BICM scheme for an FER  $10^{-2}$  and an improvement around 1.4 dB for a BER of  $10^{-3}$ .

As a future work, it is expected to simulate both scheme considering the decoding scheme in figure 5, showing the reduction of the TTD via CDF over different types of scenarios (AWGN channel with High a low  $C/N_0$ , LMS channel, ...).

## CONCLUSIONS

In this article, we proposed two new channel code designs for protograph root codes in the context of both **BICM** and **BICM-ID** schemes and that are optimized for the CSK modulation with order  $M = 2$ ,  $M = 4$  and  $M = 6$  (the methodology can be applied for higher CSK orders). These codes are characterized by the MDS property which allows for a reduction of the TTD. We first provide the results considering the **BICM** scheme, showing that the proposed Protograph structure performs better than the GPS L1C subframe 2 irregular LDPC code under AWGN channel, considering CSK orders  $M > 2$ . Furthermore, in this paper it is also provide a new method to verify the potential of the MDS a full diversity property considering the the burst erasure channel. Simulation results shown interesting results in terms of error correction capabilities. Secondly, we provide the results considering the **BICM-ID** scheme. Simulation results illustrated that the optimized Protograph structure improve those results provide by the GPS L1C subframe 2 irregular LDPC code. As a future work, It is expected to simulate the entire decoding scheme, providing results of the TTD via CDF over different types of scenarios.

## ACKNOWLEDGEMENTS

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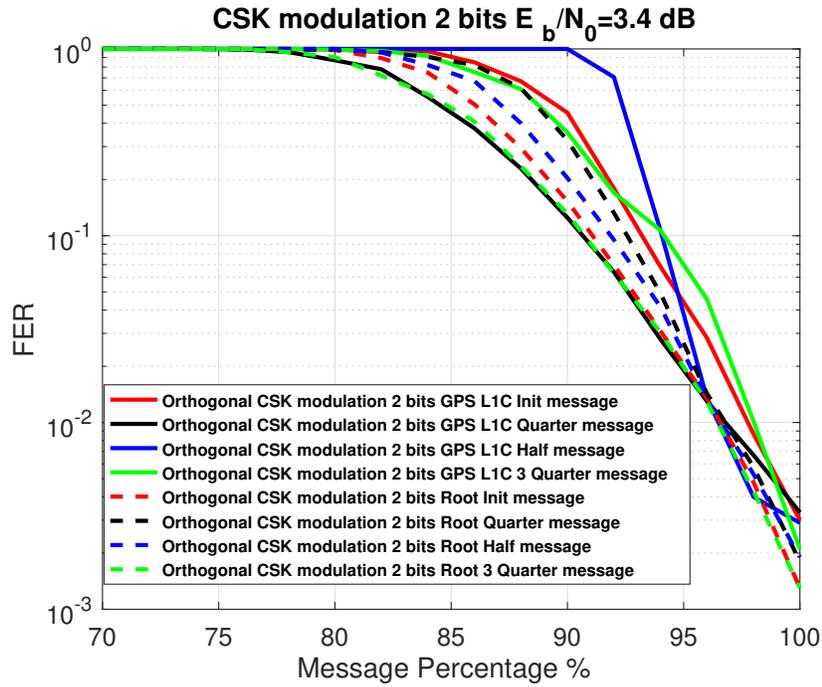


Figure 11: FER depending on the received percentage of the message,  $\frac{E_b}{N_0} = 3.4dB$

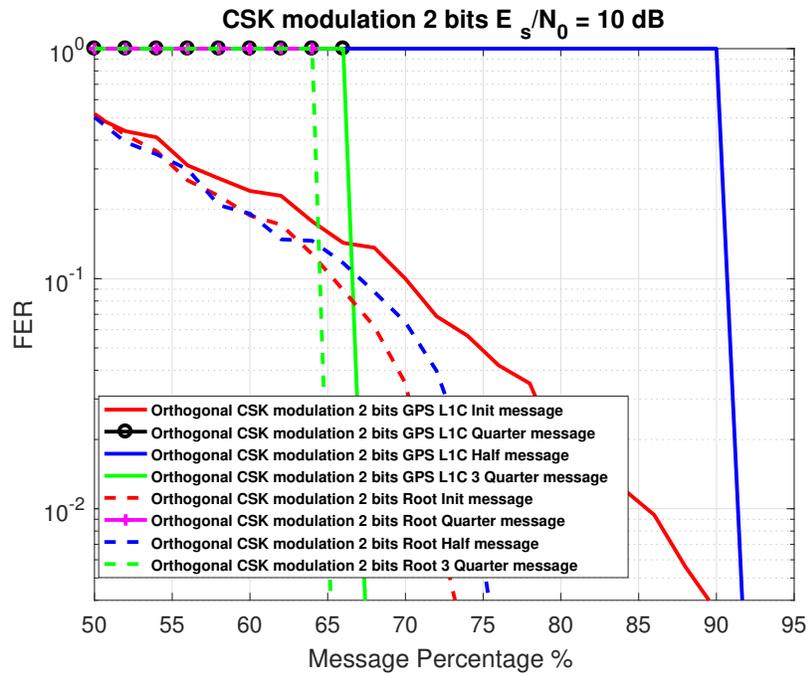


Figure 12: FER depending on the received percentage of the message,  $\frac{E_b}{N_0} = 10dB$

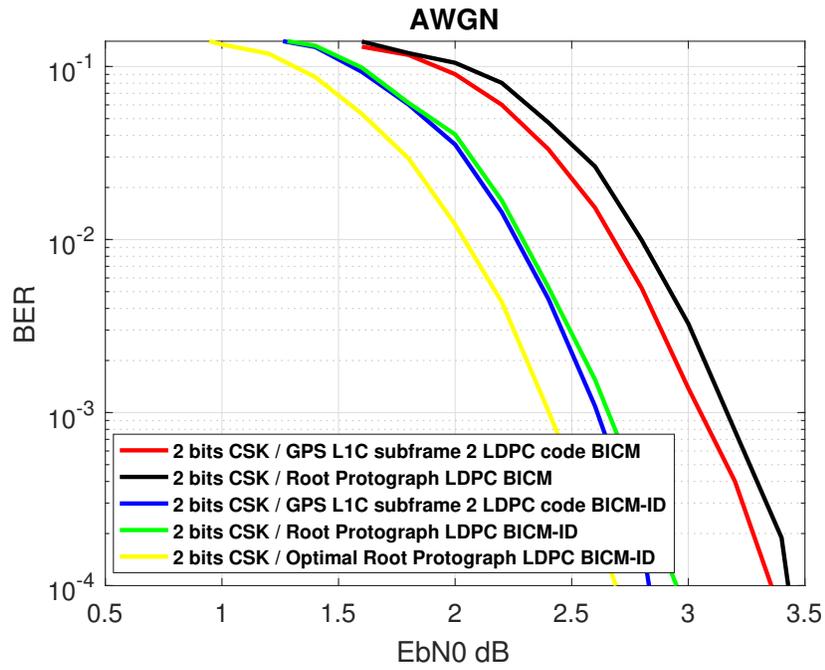


Figure 13: BER under BICM-ID scheme  $M = 2$

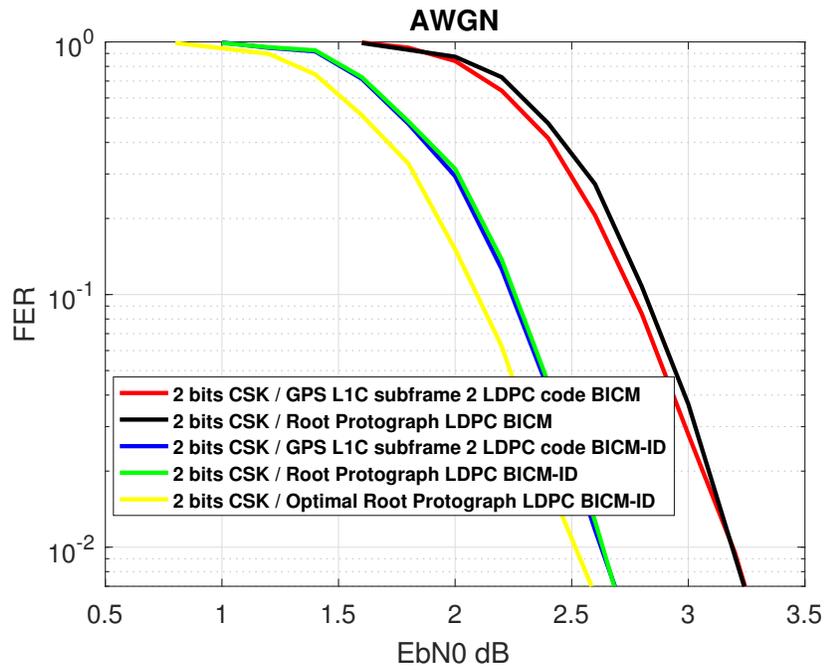


Figure 14: FER under BICM-ID scheme  $M = 2$

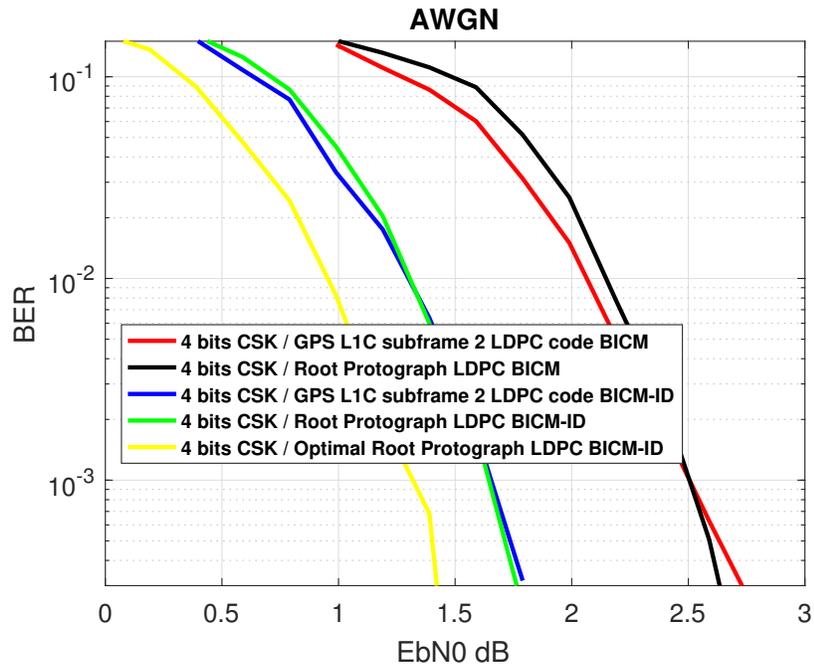


Figure 15: BER under BICM-ID scheme  $M = 4$

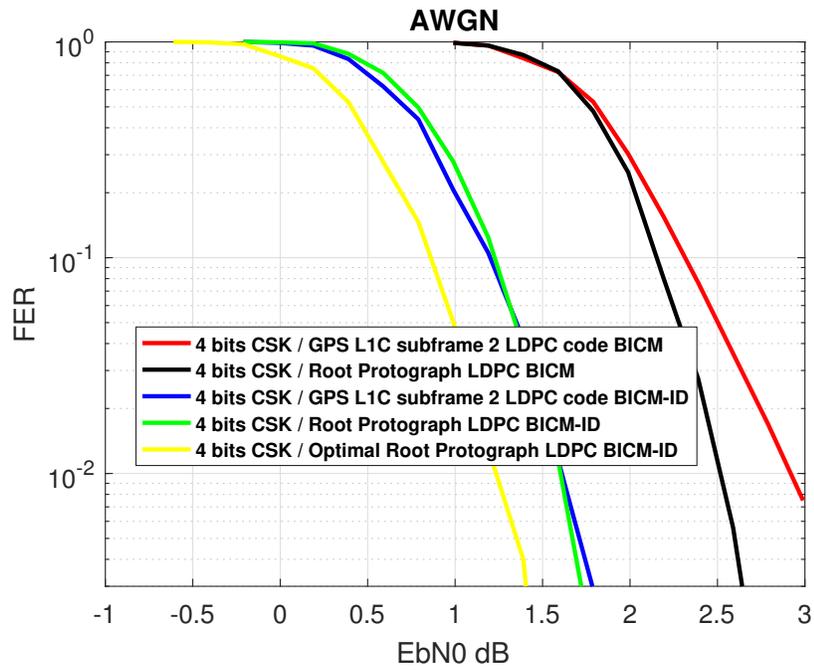


Figure 16: FER under BICM-ID scheme  $M = 4$

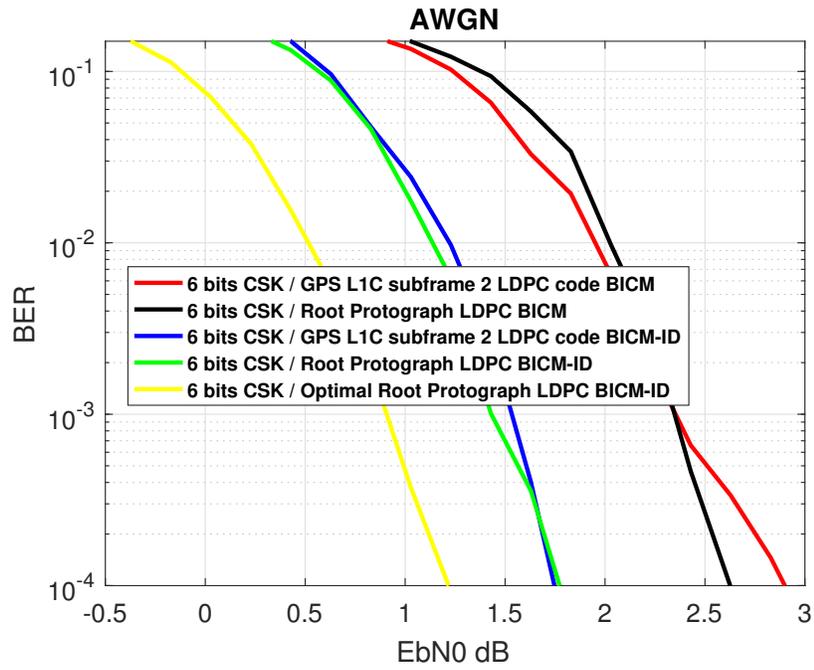


Figure 17: BER under BICM-ID scheme  $M = 6$

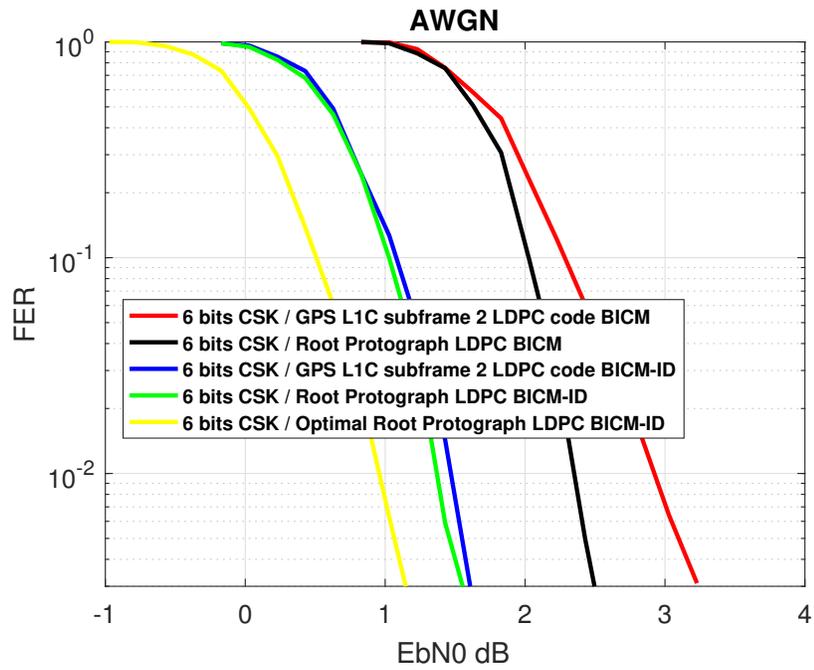


Figure 18: FER under BICM-ID scheme  $M = 6$